

Year 1 Curriculum Map

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1		Summer 1
Geography		How places are different: towns, cities, country and the seaside		The changing weather: hot and cold places			Mapping Skills
History	How toys and homes have changed		How transport and communication have changed		Significant Victorian Inventions		
Science	Animals including Humans	Seasonal Change	Everyday Materials	Seasonal Change	Seasonal Change	Plants	Building on Scientific investigation
Computing	E-Safety: using the internet safely	Digital Literacy and E-Safety: using a computer/device	Coding: Codeapillars/Beebots	Digital Literacy: Bug Hunters	Digital Literacy: Painters		Coding: Scratch Jnr (introduction and fundamentals)
Music	Performing: singing Listening and thinking	Listening and thinking Performing: singing	Listening and thinking: playing Timbre Performing: playing, timbre	Performing: singing Listening and thinking	Performing: singing and playing phrase		Dynamics, tempo, pitch Listening and thinking Rhythm
PE	PE Skills	Gymnastics	PE skills	Dance	Gymnastics		PE Skills
PE	Football	Hockey	Basketball	Cricket	Athletics		Rounders
RE	Why Are Saints Important to Christianity? What Is It Like To Live As a Jew	Nativity Characters: Which Character Are You? Why Are You Important?	What Responsibility Has God Given People About Taking Care of Creation?	Why Is Easter The Most Important Festival for Christians?	What is Buddhism? Noah		The Parables of Jesus
Art/DT	Art: Kandinsky	DT: Buildings and Structures	Art: Colour	DT: Designing a Toy	Art: Media		DT: Joining and Strengthening
PSHE	Physical Health and Wellbeing: Fun times	Keeping Safe and Managing Risk: Feeling Safe	Mental Health and Emotional Wellbeing: Feelings	Identity, Society and Equality: Me and Others	Keeping Safe and Managing Risk: At Home		My Money: Introduction

More detail about these units can be found on the Curriculum Overviews given out each half-term.

Year 1 English and Maths Objectives: <http://www.cathedralprimarieschool.com/class1/year-1-reading-writing-and-maths-objectives/>

